

WORK HISTORY

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- 2D Lead/Technical Director - **MASTER KEY VISUAL EFFECTS (MKVFX.COM)**
5|2008-7|2009 Managed over twenty 2D compositors. // Interfaced daily with studio/network clientele and production personnel. // Designed and implemented complex visual effects shots/workflows. // Created shooting breakdowns with directors, producers, and writers. // Trained employees in motion graphics, multipass 3D compositing, keying, and 32-bit nodal workflows (Nuke).
 - VFX Supervisor/Compositor - **INSIDE THE BOX - ABC Pilot - Shonda Rhymes/MKVFX**
2|2009-4|2009 On-Set Supervision. // Developed a new workflow for seamless environment replacement. // Built special "gizmos" and Python scripts in Nuke to enhance workflow. // Developed RED to Panalog DPX workflow. // Roto, 3D tracking, and color-matching.
 - VFX Coordinator/Compositor - **LIGHTS OUT - FX Pilot/MKVFX**
3|2008-4|2009 Organization/Delivery of shots to post. // Worked on all motion graphic and compositing shots.
 - 2D Lead - **SOLVING CHARLIE - ABC Pilot/MKVFX**
3|2008-4|2009 Window replacement composites, object removal, and wire removal, and roto.
 - 2D Lead/Technical Director - **KNIGHT RIDER - NBC TV Show/Universal/MKVFX**
3|2008-4|2009 Designed "Heads-Up Display" for KITT using illustrator, After Effects, and AE Scripting automation. // Developed in-house V-Ray pipeline. // Built After Effects VFX workflow for show, and was hands-on in helping complete a whopping 4125 VFX shots in 7 months.
 - VFX Producer/Artist - **PLAYER - Independent Feature Film - Legend 44 Productions**
2|2008-4|2008 Managed all VFX shots, personally composited 60 of them. // Color graded feature in Apple Color.
 - Director of Digital Media - **GHOST WHISPERER - CBS/ABC TV Studios**
11|2006-2|2008 Supervising Producer - webisode series, online, interactive media, DVD extra content. // Lead on all VFX compositing for webisode series and other ancillary projects.
 - Lead AVID Technician - **USC SCHOOL OF CINEMATIC ARTS**
7|2004-10|2006 Built and ran over 30 AVID workstations while at USC, often tutored students in AVID editing. // Numerous VFX for student films while at USC. // Ran panels on HD, media, and webisodes.
 - VFX Artist - **DEAD WEST - Pitch video for feature.**
6|2006 2D environment compositing.
 - Digital Media Instructor - **LA ORT INSTITUTE**
8|2003-6|2004 Taught graphic design, video editing, and VFX at college level.
 - Art Director - **VIRGIN ENTERTAINMENT**
12|2001-12|2002 Created print and web graphics, advanced visual layouts.

SKILLS

General -	Team Leadership	Concept Boarding
	Compositing (3D and GS)	Photography
	Matte Extensions and Compositing	Cinematography
	Motion Graphics	Editing (AVID and FCP)
	Roto	Pitch-Viz / Sizzle Reel Creation
	Coding for VFX (Gizmos, Macros, AE Scripts)	Online (Deck Control and Color Correction)
	Tracking (2D, 2.5D, 3D)	Graphic Design
	Supervision/Coordination	Mac and PC Expert
	Producing/Budgeting	RED/Genesis/HDCAM SR/P2 Workflow Expert
	Post-Production Supervision	Filemaker Database Creation
Computer Programs -	Nuke	InDesign
	After Effects	Director
	Shake	Flash
	PFTTrack	Monet/Mocha
	AVID	Stitcher
	Photoshop	Final Cut Studio (incl. Color)
	Illustrator	SynthEyes
		Maya (limited)
		Cinema 4D
		Python/MEL/PHP (limited)
		EP Scheduling
		EP Budgeting
		Filemaker Pro
		Office

SCHOOL/MEMBERSHIPS

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- MFA, Film Production - **USC - School of Cinematic Arts**
 - BA, Theater/Film/TV - **UCLA - School of Theater, Film, and Television**
 - PGA - **Producers Guild of America - Member, New Media Council**

**References and additional work history available upon request.*